1. Call to Order – Sign In – Roll Call – Pledge
2. Agenda – Additions, Deletions, Amendments
3. Minutes – Motion to Approve/Amend – February 2021\* Minutes.
4. Guests – Introductions – Welcome
5. Public Comment Period – Non-Agenda Items
6. Agency Representative Remarks
7. ILEAS
8. OSFM – DPS&E Representative – Proposed Amendments Updates.
9. IEMA
10. Finance – Budget – Comptroller’s Report
    1. 2020 Funds Status Report\*
    2. Dues Report 2020\*
    3. Grant Matrix\*
    4. Grant Submittal – SHGP/UASI – Status
       1. 2018/2019/2020/2021 SHGP Grants
       2. 2018/2019/2020/2021 UASI Grants
       3. OSFM Grant
       4. State PAR Grant
    5. MABAS COVID 19 Response Reimbursement Update
11. Attorney, Legal Counsel, Legislative Matters
    1. Other Legal Issues
12. Policy Considerations
    1. none
13. Committee Matters and Reports
    1. Committee Reports
       * + By-Laws & Elections
         + Fleet-Mechanics
         + TRT
         + AHOST
         + Water Rescue
         + Communications (old TCD)
         + Haz Mat
         + FILO
         + UAS
14. CEO Report
    1. Future MABAS Summits Update.
    2. MRC Events
    3. MABAS Day at the State Fair August 16th
    4. IEMA 2025 State Readiness Needs Report
    5. MABAS Non-Profit Foundation Status Report
    6. Special Teams Status Report\*
    7. COVID-19 Response Report
    8. Exercise Update
    9. 2020 ITTF Annual Report\*
15. Capital/Major Projects Review
    1. MRC Repair Issues.
    2. USAR Team Radio Replacement Project
16. Old Business
    1. New MABAS Inter-Governmental Agreement Update
    2. MABAS Merchandise Vendor Update
    3. CIMS Update (T. Littlefield)
17. New Business
    1. New MABAS Website
    2. Surplus SCBA Cylinders Available.
    3. OSFM PPE Donation to MABAS
18. Divisional Reports
19. Public Comment – Non-Agenda Items
20. For the Good of the Order
21. Adjournment: Target 1200 Hours
22. Next Executive Board Meeting

Wednesday October 20, 2021

1300 – 1500 Hours

Hotel Pere Marquette – Peoria, IL

*\*Attachment Provided*